

Structures

Structures

- Group properties of objects into a data structure.

```
>> laptop=struct('brand','apple', 'cpu',3.3,  
'year',2012, 'price',1499)
```

```
laptop =  
  brand: 'apple'  
  year: 2012  
  cpu: 3.3000  
  price: 2000
```

brand:	apple
cpu:	3.3
year:	2012
price:	1499

Dot operator

```
>> laptop.brand  
apple  
  
>> laptop.brand = 'sony'  
laptop =  
  brand: 'sony'  
  cpu: 3.3000  
  year: 2012  
  price: 1499
```

```
>> dynfield = 'price';  
  
>> laptop.(dynfield)  
  
>> laptop.(dynfield) = 1999
```

```
>> laptop.country  
??? Reference to non-existent field 'country'.
```

functions for structures

```
>> fieldnames( laptop )  
ans =  
    'brand'  
    'cpu'  
    'year'  
    'price'
```

```
>> isstruct(laptop)  
    1  
>> isfield( laptop, 'brand' )  
    1  
>> isfield( laptop, 'user' )  
    0
```

```
>> getfield( laptop , 'brand' )  
  
>> setfield( laptop, 'brand', 'sony')  
  
>> rmfield( laptop, 'cpu')  
  
>> laptop = rmfield(laptop, 'cpu')
```

Vectors of structures

```
>> points = struct( 'x', 0, 'y', 0);
```

```
>> points(1) = struct( 'x', 0, 'y', 0);
```

```
>> points(2) = struct( 'x', 1, 'y', 0);
```

```
>> points(3) = struct( 'x', 6, 'y', 5);
```

```
>> points(2).y = 4;
```

```
>> points(2) = [ ];
```

- When structures are extended, uninitialized entries are empty.

```
>> points(100) = struct( 'x', 6, 'y', 5);
```

packages

	item_no	cost	price	code
1	123	19.99	39.95	g
2	456	5.99	49.99	l
3	587	11.11	33.33	w

Creating Multiple Structures

- `points = struct('x' , {1, 3, 5} , 'y' , {10, 20, 30});`
- `points = struct('x' , {1, 3, 5} , 'y' , {10, 20, 30}, 'z' , 5);`
- `points = struct('x' , {1, 3, 5} , 'y' , {10, 20, 30}, 'z' , {5});`
- `points = struct('x' , {1, 3, 5} , 'y' , {{10,20,30}});`
- `points = struct('x' , [1, 3, 5] , 'y' , [10 20 30]);`
- `points = struct('x' , {} , 'y' , {});`

Fields of structure arrays

- >> `points = struct('x', 0, 'y', 0);`
- >> `points(2) = struct('x', 1, 'y', 4);`

- >> `points(1).x`

- >> `points.x`

- >> `[points.x]`

- >> `{ points.x }`

Fields of vector of structures

```
>> laptops = struct('brand','apple','cpu',3.3,  
'year',2012,'price',1499)
```

```
>> laptops(2).brand = 'sony';
```

```
>> laptops(2).cpu = 3.8;
```

```
>> [ laptops.cpu ]
```

```
>> { laptops.cpu }
```

```
>> [ laptops.year ]
```

```
>> { laptops.year }
```


Exercise

- Add up all the x axis of the points.

```
s = 0;
```

```
for i=1:numel(points)
```

```
    s = s + points(i).x;
```

```
end
```

- Alternative:

```
s = sum ( [ points.x ] )
```

Structures can contain any data type.

- >> laptops(1).price = [1499 1599 1999];
- >> laptops(1).cpu = struct('brand', 'intel', 'speed', 3.3);
- It is good practice to store the same data type in each field of a structure vector.
 - E.g., the following is allowed, but not recommended:
 - >> laptops(1).brand = {'apple', 'macbookpro'}
 - >> laptops(2).brand = 'sony';

The following is better:

```
>> laptops(2).brand = {'sony', ''};
```

Nested structures

```
>> lineseg = struct( ...  
'endpoint1', struct('x',2,'y',4) ...  
, 'endpoint2', struct('x',1,'y',6) ...  
)
```

```
>> point1 = struct('x',2,'y',4);  
>> point2 = struct('x',1,'y',6);  
>> lineseg = struct( ...  
'endpoint1', point1, 'endpoint2', point2 );
```

```
>> lineseg.endpoint1.x = 3
```

```
>> lineseg.endpoint1  
ans =  
  x: 3  
  y: 4
```

```
>> point1.x = 5  
>> lineseg.endpoint1
```

lineseg

endpoint1 endpoint2

x y x y

2	4	1	6
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